**New Functions:**

Added NvAPI\_Disp\_GetDisplayIdInfo

Added NvAPI\_Disp\_GetDisplayIdsFromTarget

Added NvAPI\_Disp\_GetVRRInfo

Added NvAPI\_D3D12\_QueryWorkstationFeatureProperties

Added NvAPI\_D3D12\_CreateCommittedRDMABuffer

**New Structures:**

Added currentlyCapableOfVRR to struct NV\_MONITOR\_CAPS\_GENERIC

Added NV\_DISPLAY\_ID\_INFO\_DATA\_V1

Added NV\_TARGET\_INFO\_DATA\_V1

Added NV\_GET\_VRR\_INFO\_V1

Added NV\_GSYNC\_CAPABILITIES\_V3

Added NV\_GSYNC\_CONTROL\_PARAMS\_V1

Added NV\_GSYNC\_CONTROL\_PARAMS\_V2

Added NV\_D3D12\_WORKSTATION\_FEATURE\_RDMA\_PROPERTIES

Added NVAPI\_D3D12\_WORKSTATION\_FEATURE\_PROPERTIES\_PARAMS\_V1

**New Enums:**

Added NV\_MONITOR\_CAPS\_TYPE\_GENERIC to enum NV\_MONITOR\_CAPS\_TYPE

Added NVAPI\_GSYNC\_MULTIPLY\_DIVIDE\_MODE

Added NV\_D3D12\_WORKSTATION\_FEATURE\_TYPE

**New Unions:**

**New MACRO:**

**New Errors:**

**TCC Support:**

**NVAPI Security Info:**

**Deprecation NvAPI functions:**

**Deprecation Enum values:**

**NvAPIDriverSettings additions/ removal:**